

# [MS-UPIGD]: UPnP Device and Service Templates: Internet Gateway Device (IGD) Extensions

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## Revision Summary

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# Contents

<b>1 Introduction</b> .....	<b>4</b>
1.1 Glossary .....	4
1.2 References .....	4
1.2.1 Normative References .....	4
1.2.2 Informative References .....	5
1.3 Overview .....	5
1.4 Relationship to Protocols and Other Structures .....	5
1.5 Applicability Statement .....	5
1.6 Versioning and Localization .....	5
1.7 Vendor-Extensible Fields .....	5
<b>2 Structures</b> .....	<b>6</b>
2.1 OSInfo Service .....	6
2.2 WANCommonInterfaceConfig Extensions .....	7
2.3 WANIPConnection Extensions .....	8
2.4 WANPPPConnection Extensions .....	8
<b>3 Structure Examples</b> .....	<b>9</b>
3.1 OSInfo .....	9
3.2 WANCommonInterfaceConfig .....	9
<b>4 Security</b> .....	<b>10</b>
4.1 Security Considerations for Implementers .....	10
4.2 Index of Security Fields .....	10
<b>5 Appendix A: XML schema</b> .....	<b>11</b>
5.1 WAN Common Interface Config .....	11
5.2 WAN IP Connection .....	14
5.3 WAN PPP Connection .....	20
<b>6 Appendix B: Product Behavior</b> .....	<b>28</b>
<b>7 Change Tracking</b> .....	<b>29</b>
<b>8 Index</b> .....	<b>31</b>

# 1 Introduction

The UPnP: Device & Service Templates: Internet Gateway Device (IGD) Extensions describe extensions to the Universal Plug-n-Play (UPnP) device schema that describes an Internet gateway device.

Sections 1.7 and 2 of this specification are normative and can contain the terms MAY, SHOULD, MUST, MUST NOT, and SHOULD NOT as defined in RFC 2119. All other sections and examples in this specification are informative.

## 1.1 Glossary

The following terms are defined in [\[MS-GLOS\]](#):

### **computer name**

The following terms are specific to this document:

**action:** As defined in [\[UPNPARCH1.1\]](#) section i.7, a command exposed by a **service**.

**event:** As defined in [\[UPNPARCH1.1\]](#) section i.7, a notification of one or more changes in state variables exposed by a **service**.

**interface alias:** As defined in [\[RFC2863\]](#) section 6, a human-readable name that is associated with a network interface, and configurable by a network manager.

**Internet gateway device:** An interconnect device between a local area network (LAN) and a wide area network (WAN), typically providing connectivity to the Internet.

**service:** A logical functional unit, as defined in [\[UPNPARCH1.1\]](#) section i.7. A service exposes actions and models the state of a device with state variables.

**service description:** As defined in [\[UPNPARCH1.1\]](#) section i.7, the formal definition of a **service**, expressed in the UPnP Template Language defined in [\[UPNPARCH1.1\]](#) section 2.6.

## 1.2 References

### 1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact [dochelp@microsoft.com](mailto:dochelp@microsoft.com). We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[UPNPARCH1.1] UPnP Forum, "UPnP Device Architecture 1.1", October 2008, <http://www.upnp.org/specs/arch/UPnP-arch-DeviceArchitecture-v1.1.pdf>

[UPNPWCIC] UPnP Forum, "WANCommonInterfaceConfig:1 Service Template Version 1.01", November 2001, <http://www.upnp.org/specs/gw/UPnP-gw-WANCommonInterfaceConfig-v1-Service.pdf>

[UPNPWIPC] UPnP Forum, "WANIPConnection:1 Service Template Version 1.01", November 2001, <http://www.upnp.org/specs/gw/UPnP-gw-WANIPConnection-v1-Service.pdf>

[UPNPWPPC] UPnP Forum, "WANPPPConnection:1 Service Template Version 1.01", November 2001, <http://www.upnp.org/specs/gw/UPnP-gw-WANPPPConnection-v1-Service.pdf>

## 1.2.2 Informative References

[MS-GLOS] Microsoft Corporation, "[Windows Protocols Master Glossary](#)".

[RFC2863] McCloghrie, K., and Kastenholz, F., "The Interfaces Group MIB", RFC 2863, June 2000, <http://www.ietf.org/rfc/rfc2863.txt?number=2863.txt>

## 1.3 Overview

The **Internet gateway device** (IGD) extensions specified in this document comprise four UPnP **services**:

1. OSInfo is a new service implemented on an IGD that enables retrieval of information about the operating system running on the IGD.
2. The WANCommonInterfaceConfig service [\[UPNPWCIC\]](#) service is extended to implement an **action** that returns uptime information along with usage statistics. Previously this service returned only the usage statistics, requiring the caller to use its own timestamp for rate estimation. However, using the client's timestamp of the reception of the information introduces additional uncertainty due to queuing and propagation delays that may vary by message. Including the IGD's uptime value in the data instead enables more accurate rate estimation.
3. The WANIPConnection service [\[UPNPWIPC\]](#) is extended to add a state variable that enables customization of the name of the **interface alias** on the WAN interface of the Internet gateway device.
4. The WANPPPConnection service [\[UPNPWPPC\]](#) is extended to add a state variable that enables customization of the name of the interface alias on the WAN interface of the Internet gateway device.

## 1.4 Relationship to Protocols and Other Structures

The interface alias of the WAN interface is manageable with either the WANIPConnection service or the WANPPPConnection service (depending on the type of WAN connection). This same state variable may also be exposed via other mechanisms, such as the Interfaces Group MIB [\[RFC2863\]](#).

## 1.5 Applicability Statement

The IGD extensions specified in this document are applicable only to an IGD that has a single WAN interface.

## 1.6 Versioning and Localization

There are no localization-dependent structures specified in this document.

## 1.7 Vendor-Extensible Fields

None.

## 2 Structures

Data types used in this document are specified in [\[UPNPARCH1.1\]](#) section 2.5.

### 2.1 OSInfo Service

The OSInfo Service is a service in the Internet gateway device (IGD). Its **service description** is specified as follows, in the UPnP Template Language as defined in [\[UPNPARCH1.1\]](#) section 2.6.

```
<?xml version="1.0"?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
  <specVersion>
    <major>1</major>
    <minor>0</minor>
  </specVersion>
  <actionList>
    <action>
      <name>MagicOn</name>
    </action>
  </actionList>
  <serviceStateTable>
    <stateVariable>
      <name>OSMajorVersion</name>
      <dataType>i4</dataType>
    </stateVariable>
    <stateVariable>
      <name>OSMinorVersion</name>
      <dataType>i4</dataType>
    </stateVariable>
    <stateVariable>
      <name>OSBuildNumber</name>
      <dataType>i4</dataType>
    </stateVariable>
    <stateVariable>
      <name>OSMachineName</name>
      <dataType>string</dataType>
    </stateVariable>
  </serviceStateTable>
</scpd>
```

The following action is defined in the service description above:

**MagicOn:** A placeholder action created solely to provide a properly formed UPnP service description. The MagicOn action provides no functionality and always returns success.

The following state variables are defined in the service description above:

**OSMajorVersion:** The major version of the operating system.

**OSMinorVersion:** The minor version of the operating system.

**OSBuildNumber:** The build number of the operating system.

**OSMachineName:** The **computer name** of the Internet gateway device.

## 2.2 WANCommonInterfaceConfig Extensions

The WANCommonInterfaceConfig service is specified in [UPNPWCIC](#). Its service description is extended as follows, in the UPnP Template Language.

```
<actionList>
<action>
  <name>X_GetICSStatistics</name>
  <argumentList>
    <argument>
      <name>TotalBytesSent</name>
      <direction>out</direction>
      <relatedStateVariable>TotalBytesSent</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalBytesReceived</name>
      <direction>out</direction>
      <relatedStateVariable>TotalBytesReceived</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalPacketsSent</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsSent</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalPacketsReceived</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsReceived</relatedStateVariable>
    </argument>
    <argument>
      <name>Layer1DownstreamMaxBitRate</name>
      <direction>out</direction>
      <relatedStateVariable>Layer1DownstreamMaxBitRate</relatedStateVariable>
    </argument>
    <argument>
      <name>Uptime</name>
      <direction>out</direction>
      <relatedStateVariable>X_Uptime</relatedStateVariable>
    </argument>
  </argumentList>
</action>
</actionList>
<serviceStateTable>
  <stateVariable sendEvents="no">
    <name>X_PersonalFirewallEnabled</name>
    <dataType>boolean</dataType>
  </stateVariable>
  <stateVariable sendEvents="no">
    <name>X_Uptime</name>
    <dataType>ui4</dataType>
  </stateVariable>
</serviceStateTable>
```

The following action is defined in the service description above:

**X\_GetICSStatistics:** Provides the ability to retrieve uptime information for an Internet gateway device. This action uses the following errors:

Value	Meaning
402	Invalid Args, as defined in <a href="#">[UPNPWCIC]</a> section 2.4.1.4.
501	Action Failed, as defined in <a href="#">[UPNPWCIC]</a> section 2.4.1.4.

The following state variables are defined in the service description above:

**X\_Uptime:** The number of seconds since the IGD has started. This is the same value as the *Uptime* variable in the WANIPConnection or WANPPPConnection service.

**X\_PersonalFirewallEnabled:** If the WAN interface on the Internet gateway device is protected by a firewall, this SHOULD [<1>](#) be set to TRUE; otherwise FALSE.

## 2.3 WANIPConnection Extensions

The WANIPConnection service is specified in [\[UPNPWIPC\]](#). Its service description is extended as follows, in the UPnP Template Language.

```
<serviceStateTable>
  <stateVariable sendEvents="yes">
    <name>X_Name</name>
    <dataType>string</dataType>
  </stateVariable>
</serviceStateTable>
```

The following state variable is defined in the service description above:

**X\_Name:** The interface alias of the external (WAN) interface of the Internet gateway device.

## 2.4 WANPPPConnection Extensions

The WANPPPConnection service is specified in [\[UPNPWPPC\]](#). Its service description is extended as follows, in the UPnP Template Language.

```
<serviceStateTable>
  <stateVariable sendEvents="yes">
    <name>X_Name</name>
    <dataType>string</dataType>
  </stateVariable>
</serviceStateTable>
```

The following state variable is defined in the service description above:

**X\_Name:** The interface alias of the external (WAN) interface of the Internet gateway device.



## 3 Structure Examples

### 3.1 OSInfo

In this example, the IGD is named "SAMPLE-IGD", and a client retrieves operating system information. It does so as follows.

1. The client discovers the XML schema for the OS info service as specified in [\[UPNPARCH1.1\]](#) section 1.
2. The IGD responds with the OSInfo service description specified in section [2.1](#).
3. The client then invokes the MagicOn action on the OSInfo service.
4. The IGD responds with the following data.

```
<?xml version="1.0"?>
<e:propertyset xmlns:e="urn:schemas-upnp-org:event-1-0">
<e:property><OSMajorVersion xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="i4">6</OSMajorVersion></e:property>
<e:property><OSMinorVersion xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="i4">1</OSMinorVersion></e:property>
<e:property><OSBuildNumber xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="i4">7600</OSBuildNumber></e:property>
<e:property><OSMachineName xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="string">SAMPLE-IGD</OSMachineName></e:property>
</e:propertyset>
```

### 3.2 WANCommonInterfaceConfig

In the example below, the client computes rate information across a 5-second period of time.

1. The client invokes the WANCommonInterfaceConfig service with action X\_GetICSStatistics.
2. The IGD returns statistics, including an uptime in the X\_Uptime variable.
3. The client remembers the first set of results, and waits for 5 seconds.
4. The client again invokes WANCommonInterfaceConfig service with action X\_GetICSStatistics.
5. The IGD returns statistics, including an uptime in the X\_Uptime variable.
6. The client then uses the two sets of information to compute rate information. For example, incoming bandwidth usage would be (current TotalBytesReceived – previous TotalBytesReceived) / (current X\_Uptime – previous X\_Uptime).

## 4 Security

### 4.1 Security Considerations for Implementers

This document has the same security considerations as those defined in [\[UPNPARCH1.1\]](#).

It should be noted the OS\_MachineName could be considered private information. Also operating system version number information could be used to fingerprint the device in order to identify potential vulnerabilities.

### 4.2 Index of Security Fields

None.

## 5 Appendix A: XML schema

The full service description for the OSInfo service appears in section [2.1](#). The full service descriptions for the services extended are given in the following sections.

### 5.1 WAN Common Interface Config

```
<?xml version="1.0"?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
<specVersion>
<major>1</major>
<minor>0</minor>
</specVersion>
<actionList>
  <action>
    <name>GetCommonLinkProperties</name>
    <argumentList>
      <argument>
        <name>NewWANAccessType</name>
        <direction>out</direction>
        <relatedStateVariable>WANAccessType</relatedStateVariable>
      </argument>
      <argument>
        <name>NewLayer1UpstreamMaxBitRate</name>
        <direction>out</direction>
        <relatedStateVariable>Layer1UpstreamMaxBitRate</relatedStateVariable>
      </argument>
      <argument>
        <name>NewLayer1DownstreamMaxBitRate</name>
        <direction>out</direction>
        <relatedStateVariable>Layer1DownstreamMaxBitRate</relatedStateVariable>
      </argument>
      <argument>
        <name>NewPhysicalLinkStatus</name>
        <direction>out</direction>
        <relatedStateVariable>PhysicalLinkStatus</relatedStateVariable>
      </argument>
    </argumentList>
  </action>
  <action>
    <name>GetTotalBytesSent</name>
    <argumentList>
      <argument>
        <name>NewTotalBytesSent</name>
        <direction>out</direction>
        <relatedStateVariable>TotalBytesSent</relatedStateVariable>
      </argument>
    </argumentList>
  </action>
  <action>
    <name>GetTotalBytesReceived</name>
    <argumentList>
      <argument>
        <name>NewTotalBytesReceived</name>
        <direction>out</direction>
        <relatedStateVariable>TotalBytesReceived</relatedStateVariable>
      </argument>
    </argumentList>
  </action>
</actionList>
</scpd>
```

```

    </argumentList>
</action>
<action>
<name>GetTotalPacketsSent</name>
  <argumentList>
    <argument>
      <name>NewTotalPacketsSent</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsSent</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
<name>GetTotalPacketsReceived</name>
  <argumentList>
    <argument>
      <name>NewTotalPacketsReceived</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsReceived</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
<name>X_GetICSStatistics</name>
  <argumentList>
    <argument>
      <name>TotalBytesSent</name>
      <direction>out</direction>
      <relatedStateVariable>TotalBytesSent</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalBytesReceived</name>
      <direction>out</direction>
      <relatedStateVariable>TotalBytesReceived</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalPacketsSent</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsSent</relatedStateVariable>
    </argument>
    <argument>
      <name>TotalPacketsReceived</name>
      <direction>out</direction>
      <relatedStateVariable>TotalPacketsReceived</relatedStateVariable>
    </argument>
    <argument>
      <name>Layer1DownstreamMaxBitRate</name>
      <direction>out</direction>
      <relatedStateVariable>Layer1DownstreamMaxBitRate</relatedStateVariable>
    </argument>
    <argument>
      <name>Uptime</name>
      <direction>out</direction>
      <relatedStateVariable>X_Uptime</relatedStateVariable>
    </argument>
  </argumentList>
</action>
</actionList>
<serviceStateTable>

```

```

<stateVariable sendEvents="no">
<name>WANAccessType</name>
<dataType>string</dataType>
<allowedValueList>
<allowedValue>DSL</allowedValue>
<allowedValue>POTS</allowedValue>
<allowedValue>Cable</allowedValue>
<allowedValue>Ethernet</allowedValue>
<allowedValue>Other</allowedValue>
</allowedValueList>
</stateVariable>
<stateVariable sendEvents="no">
<name>Layer1UpstreamMaxBitRate</name>
<dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="no">
<name>Layer1DownstreamMaxBitRate</name>
<dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="yes">
<name>PhysicalLinkStatus</name>
<dataType>string</dataType>
  <allowedValueList>
    <allowedValue>Up</allowedValue>
    <allowedValue>Down</allowedValue>
    <allowedValue>Initializing</allowedValue>
    <allowedValue>Unavailable</allowedValue>
  </allowedValueList>
</stateVariable>
<stateVariable sendEvents="no">
  <name>WANAccessProvider</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>MaximumActiveConnections</name>
  <dataType>ui2</dataType>
  <allowedValueRange>
    <minimum>1</minimum>
    <maximum></maximum>
    <step>1</step>
  </allowedValueRange>
</stateVariable>
<stateVariable sendEvents="no">
  <name>TotalBytesSent</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>TotalBytesReceived</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>TotalPacketsSent</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>TotalPacketsReceived</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="no">

```

```

    <name>X_PersonalFirewallEnabled</name>
    <dataType>boolean</dataType>
  </stateVariable>
  <stateVariable sendEvents="no">
    <name>X_Uptime</name>
    <dataType>ui4</dataType>
  </stateVariable>
</serviceStateTable>
</scpd>

```

## 5.2 WAN IP Connection

```

<?xml version="1.0"?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
  <specVersion>
    <major>1</major>
    <minor>0</minor>
  </specVersion>
  <actionList>
    <action>
      <name>SetConnectionType</name>
      <argumentList>
        <argument>
          <name>NewConnectionType</name>
          <direction>in</direction>
          <relatedStateVariable>ConnectionType</relatedStateVariable>
        </argument>
      </argumentList>
    </action>
    <action>
      <name>GetConnectionTypeInfo</name>
      <argumentList>
        <argument>
          <name>NewConnectionType</name>
          <direction>out</direction>
          <relatedStateVariable>ConnectionType</relatedStateVariable>
        </argument>
        <argument>
          <name>NewPossibleConnectionTypes</name>
          <direction>out</direction>
          <relatedStateVariable>PossibleConnectionTypes</relatedStateVariable>
        </argument>
      </argumentList>
    </action>
    <action>
      <name>RequestConnection</name>
    </action>
    <action>
      <name>ForceTermination</name>
    </action>
    <action>
      <name>GetStatusInfo</name>
      <argumentList>
        <argument>
          <name>NewConnectionStatus</name>
          <direction>out</direction>
        </argument>
      </argumentList>
    </action>
  </actionList>
</scpd>

```

```

    <relatedStateVariable>ConnectionStatus</relatedStateVariable>
  </argument>
  <argument>
    <name>NewLastConnectionError</name>
    <direction>out</direction>
    <relatedStateVariable>LastConnectionError</relatedStateVariable>
  </argument>
  <argument>
    <name>NewUptime</name>
    <direction>out</direction>
    <relatedStateVariable>Uptime</relatedStateVariable>
  </argument>
</argumentList>
</action>
<action>
  <name>GetNATRSIPStatus</name>
  <argumentList>
    <argument>
      <name>NewRSIPAvailable</name>
      <direction>out</direction>
      <relatedStateVariable>RSIPAvailable</relatedStateVariable>
    </argument>
    <argument>
      <name>NewNATEnabled</name>
      <direction>out</direction>
      <relatedStateVariable>NATEnabled</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>GetGenericPortMappingEntry</name>
  <argumentList>
    <argument>
      <name>NewPortMappingIndex</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingNumberOfEntries</relatedStateVariable>
    </argument>
    <argument>
      <name>NewRemoteHost</name>
      <direction>out</direction>
      <relatedStateVariable>RemoteHost</relatedStateVariable>
    </argument>
    <argument>
      <name>NewExternalPort</name>
      <direction>out</direction>
      <relatedStateVariable>ExternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewProtocol</name>
      <direction>out</direction>
      <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalPort</name>
      <direction>out</direction>
      <relatedStateVariable>InternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalClient</name>

```

```

        <direction>out</direction>
        <relatedStateVariable>InternalClient</relatedStateVariable>
    </argument>
    <argument>
        <name>NewEnabled</name>
        <direction>out</direction>
        <relatedStateVariable>PortMappingEnabled</relatedStateVariable>
    </argument>
    <argument>
        <name>NewPortMappingDescription</name>
        <direction>out</direction>
        <relatedStateVariable>PortMappingDescription</relatedStateVariable>
    </argument>
    <argument>
        <name>NewLeaseDuration</name>
        <direction>out</direction>
        <relatedStateVariable>PortMappingLeaseDuration</relatedStateVariable>
    </argument>
</argumentList>
</action>
<action>
    <name>GetSpecificPortMappingEntry</name>
    <argumentList>
        <argument>
            <name>NewRemoteHost</name>
            <direction>in</direction>
            <relatedStateVariable>RemoteHost</relatedStateVariable>
        </argument>
        <argument>
            <name>NewExternalPort</name>
            <direction>in</direction>
            <relatedStateVariable>ExternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewProtocol</name>
            <direction>in</direction>
            <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
        </argument>
        <argument>
            <name>NewInternalPort</name>
            <direction>out</direction>
            <relatedStateVariable>InternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewInternalClient</name>
            <direction>out</direction>
            <relatedStateVariable>InternalClient</relatedStateVariable>
        </argument>
        <argument>
            <name>NewEnabled</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingEnabled</relatedStateVariable>
        </argument>
        <argument>
            <name>NewPortMappingDescription</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingDescription</relatedStateVariable>
        </argument>
    </argumentList>
</action>

```



```

        <name>NewLeaseDuration</name>
        <direction>out</direction>
        <relatedStateVariable>PortMappingLeaseDuration</relatedStateVariable>
    </argument>
</argumentList>
</action>
<action>
    <name>AddPortMapping</name>
    <argumentList>
        <argument>
            <name>NewRemoteHost</name>
            <direction>in</direction>
            <relatedStateVariable>RemoteHost</relatedStateVariable>
        </argument>
        <argument>
            <name>NewExternalPort</name>
            <direction>in</direction>
            <relatedStateVariable>ExternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewProtocol</name>
            <direction>in</direction>
            <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
        </argument>
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            <direction>in</direction>
            <relatedStateVariable>InternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewInternalClient</name>
            <direction>in</direction>
            <relatedStateVariable>InternalClient</relatedStateVariable>
        </argument>
        <argument>
            <name>NewEnabled</name>
            <direction>in</direction>
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        </argument>
        <argument>
            <name>NewPortMappingDescription</name>
            <direction>in</direction>
            <relatedStateVariable>PortMappingDescription</relatedStateVariable>
        </argument>
        <argument>
            <name>NewLeaseDuration</name>
            <direction>in</direction>
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        </argument>
    </argumentList>
</action>
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    <name>DeletePortMapping</name>
    <argumentList>
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            <name>NewRemoteHost</name>
            <direction>in</direction>
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        </argument>
    </argumentList>
</action>

```

```

    <argument>
      <name>NewExternalPort</name>
      <direction>in</direction>
      <relatedStateVariable>ExternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewProtocol</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
<name>GetExternalIPAddress</name>
  <argumentList>
    <argument>
      <name>NewExternalIPAddress</name>
      <direction>out</direction>
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    </argument>
  </argumentList>
</action>
</actionList>
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  </stateVariable>
  <stateVariable sendEvents="yes">
    <name>PossibleConnectionTypes</name>
    <dataType>string</dataType>
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      <allowedValue>IP_Routed</allowedValue>
      <allowedValue>IP_Bridged</allowedValue>
    </allowedValueList>
  </stateVariable>
  <stateVariable sendEvents="yes">
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    <allowedValueList>
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      <allowedValue>Connecting</allowedValue>
      <allowedValue>Authenticating</allowedValue>
      <allowedValue>PendingDisconnect</allowedValue>
      <allowedValue>Disconnecting</allowedValue>
      <allowedValue>Disconnected</allowedValue>
      <allowedValue>Connected</allowedValue>
    </allowedValueList>
  </stateVariable>
  <stateVariable sendEvents="no">
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      <maximum></maximum>
    </allowedValueRange>
  </stateVariable>
</serviceStateTable>

```

```

    <step>1</step>
  </allowedValueRange>
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  <name>X_Name</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>LastConnectionError</name>
  <dataType>string</dataType>
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  <allowedValueList>
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    <allowedValue>ERROR_ISP_TIME_OUT</allowedValue>
    <allowedValue>ERROR_COMMAND_ABORTED</allowedValue>
    <allowedValue>ERROR_NOT_ENABLED_FOR_INTERNET</allowedValue>
    <allowedValue>ERROR_BAD_PHONE_NUMBER</allowedValue>
    <allowedValue>ERROR_USER_DISCONNECT</allowedValue>
    <allowedValue>ERROR_ISP_DISCONNECT</allowedValue>
    <allowedValue>ERROR_IDLE_DISCONNECT</allowedValue>
    <allowedValue>ERROR_FORCED_DISCONNECT</allowedValue>
    <allowedValue>ERROR_SERVER_OUT_OF_RESOURCES</allowedValue>
    <allowedValue>ERROR_RESTRICTED_LOGON_HOURS</allowedValue>
    <allowedValue>ERROR_ACCOUNT_DISABLED</allowedValue>
    <allowedValue>ERROR_ACCOUNT_EXPIRED</allowedValue>
    <allowedValue>ERROR_PASSWORD_EXPIRED</allowedValue>
    <allowedValue>ERROR_AUTHENTICATION_FAILURE</allowedValue>
    <allowedValue>ERROR_NO_DIALTONE</allowedValue>
    <allowedValue>ERROR_NO_CARRIER</allowedValue>
    <allowedValue>ERROR_NO_ANSWER</allowedValue>
    <allowedValue>ERROR_LINE_BUSY</allowedValue>
    <allowedValue>ERROR_UNSUPPORTED_BITSPERSECOND</allowedValue>
    <allowedValue>ERROR_TOO_MANY_LINE_ERRORS</allowedValue>
    <allowedValue>ERROR_IP_CONFIGURATION</allowedValue>
    <allowedValue>ERROR_UNKNOWN</allowedValue>
  </allowedValueList>
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</stateVariable>
<stateVariable sendEvents="no">
  <name>RemoteHost</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>ExternalPort</name>
  <dataType>ui2</dataType>
</stateVariable>

```

```

<stateVariable sendEvents="no">
  <name>InternalPort</name>
  <dataType>ui2</dataType>
</stateVariable>
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    <allowedValue>UDP</allowedValue>
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</stateVariable>
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  <name>InternalClient</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>PortMappingDescription</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>PortMappingEnabled</name>
  <dataType>boolean</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>PortMappingLeaseDuration</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="yes">
  <name>PortMappingNumberOfEntries</name>
  <dataType>ui2</dataType>
</stateVariable>
</serviceStateTable>
</scpd>

```

### 5.3 WAN PPP Connection

```

<?xml version="1.0"?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
  <specVersion>
    <major>1</major>
    <minor>0</minor>
  </specVersion>
  <actionList>
    <action>
      <name>SetConnectionType</name>
      <argumentList>
        <argument>
          <name>NewConnectionType</name>
          <direction>in</direction>
          <relatedStateVariable>ConnectionType</relatedStateVariable>
        </argument>
      </argumentList>
    </action>
    <action>
      <name>GetConnectionTypeInfo</name>

```

```

<argumentList>
  <argument>
    <name>NewConnectionType</name>
    <direction>out</direction>
    <relatedStateVariable>ConnectionType</relatedStateVariable>
  </argument>
  <argument>
    <name>NewPossibleConnectionTypes</name>
    <direction>out</direction>
    <relatedStateVariable>PossibleConnectionTypes</relatedStateVariable>
  </argument>
</argumentList>
</action>
<action>
  <name>RequestConnection</name>
</action>
<action>
  <name>ForceTermination</name>
</action>
<action>
  <name>GetStatusInfo</name>
  <argumentList>
    <argument>
      <name>NewConnectionStatus</name>
      <direction>out</direction>
      <relatedStateVariable>ConnectionStatus</relatedStateVariable>
    </argument>
    <argument>
      <name>NewLastConnectionError</name>
      <direction>out</direction>
      <relatedStateVariable>LastConnectionError</relatedStateVariable>
    </argument>
    <argument>
      <name>NewUptime</name>
      <direction>out</direction>
      <relatedStateVariable>Uptime</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>GetNATRSIPStatus</name>
  <argumentList>
    <argument>
      <name>NewRSIPAvailable</name>
      <direction>out</direction>
      <relatedStateVariable>RSIPAvailable</relatedStateVariable>
    </argument>
    <argument>
      <name>NewNATEnabled</name>
      <direction>out</direction>
      <relatedStateVariable>NATEnabled</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>GetLinkLayerMaxBitRates</name>
  <argumentList>
    <argument>
      <name>NewUpstreamMaxBitRate</name>

```

```

        <direction>out</direction>
        <relatedStateVariable>UpstreamMaxBitRate</relatedStateVariable>
    </argument>
    <argument>
        <name>NewDownstreamMaxBitRate</name>
        <direction>out</direction>
        <relatedStateVariable>DownstreamMaxBitRate</relatedStateVariable>
    </argument>
</argumentList>
</action>
<action>
    <name>GetGenericPortMappingEntry</name>
    <argumentList>
        <argument>
            <name>NewPortMappingIndex</name>
            <direction>in</direction>
            <relatedStateVariable>PortMappingNumberOfEntries</relatedStateVariable>
        </argument>
        <argument>
            <name>NewRemoteHost</name>
            <direction>out</direction>
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        </argument>
        <argument>
            <name>NewExternalPort</name>
            <direction>out</direction>
            <relatedStateVariable>ExternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewProtocol</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
        </argument>
        <argument>
            <name>NewInternalPort</name>
            <direction>out</direction>
            <relatedStateVariable>InternalPort</relatedStateVariable>
        </argument>
        <argument>
            <name>NewInternalClient</name>
            <direction>out</direction>
            <relatedStateVariable>InternalClient</relatedStateVariable>
        </argument>
        <argument>
            <name>NewEnabled</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingEnabled</relatedStateVariable>
        </argument>
        <argument>
            <name>NewPortMappingDescription</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingDescription</relatedStateVariable>
        </argument>
        <argument>
            <name>NewLeaseDuration</name>
            <direction>out</direction>
            <relatedStateVariable>PortMappingLeaseDuration</relatedStateVariable>
        </argument>
    </argumentList>

```

```

</action>
<action>
  <name>GetSpecificPortMappingEntry</name>
  <argumentList>
    <argument>
      <name>NewRemoteHost</name>
      <direction>in</direction>
      <relatedStateVariable>RemoteHost</relatedStateVariable>
    </argument>
    <argument>
      <name>NewExternalPort</name>
      <direction>in</direction>
      <relatedStateVariable>ExternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewProtocol</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalPort</name>
      <direction>out</direction>
      <relatedStateVariable>InternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalClient</name>
      <direction>out</direction>
      <relatedStateVariable>InternalClient</relatedStateVariable>
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    <argument>
      <name>NewEnabled</name>
      <direction>out</direction>
      <relatedStateVariable>PortMappingEnabled</relatedStateVariable>
    </argument>
    <argument>
      <name>NewPortMappingDescription</name>
      <direction>out</direction>
      <relatedStateVariable>PortMappingDescription</relatedStateVariable>
    </argument>
    <argument>
      <name>NewLeaseDuration</name>
      <direction>out</direction>
      <relatedStateVariable>PortMappingLeaseDuration</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>AddPortMapping</name>
  <argumentList>
    <argument>
      <name>NewRemoteHost</name>
      <direction>in</direction>
      <relatedStateVariable>RemoteHost</relatedStateVariable>
    </argument>
    <argument>
      <name>NewExternalPort</name>
      <direction>in</direction>
      <relatedStateVariable>ExternalPort</relatedStateVariable>
    </argument>
  </argumentList>

```

```

    <argument>
      <name>NewProtocol</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalPort</name>
      <direction>in</direction>
      <relatedStateVariable>InternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewInternalClient</name>
      <direction>in</direction>
      <relatedStateVariable>InternalClient</relatedStateVariable>
    </argument>
    <argument>
      <name>NewEnabled</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingEnabled</relatedStateVariable>
    </argument>
    <argument>
      <name>NewPortMappingDescription</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingDescription</relatedStateVariable>
    </argument>
    <argument>
      <name>NewLeaseDuration</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingLeaseDuration</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>DeletePortMapping</name>
  <argumentList>
    <argument>
      <name>NewRemoteHost</name>
      <direction>in</direction>
      <relatedStateVariable>RemoteHost</relatedStateVariable>
    </argument>
    <argument>
      <name>NewExternalPort</name>
      <direction>in</direction>
      <relatedStateVariable>ExternalPort</relatedStateVariable>
    </argument>
    <argument>
      <name>NewProtocol</name>
      <direction>in</direction>
      <relatedStateVariable>PortMappingProtocol</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>GetExternalIPAddress</name>
  <argumentList>
    <argument>
      <name>NewExternalIPAddress</name>
      <direction>out</direction>
      <relatedStateVariable>ExternalIPAddress</relatedStateVariable>
    </argument>
  </argumentList>
</action>

```



```

        </argument>
    </argumentList>
</action>
</actionList>
<serviceStateTable>
    <stateVariable sendEvents="no">
        <name>ConnectionType</name>
        <dataType>string</dataType>
        <defaultValue>Unconfigured</defaultValue>
    </stateVariable>
    <stateVariable sendEvents="yes">
        <name>PossibleConnectionTypes</name>
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        <defaultValue>Unconfigured</defaultValue>
    </stateVariable>
    <stateVariable sendEvents="yes">
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        <dataType>string</dataType>
        <defaultValue>Unconfigured</defaultValue>
        <allowedValueList>
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            <allowedValue>Connecting</allowedValue>
            <allowedValue>Authenticating</allowedValue>
            <allowedValue>PendingDisconnect</allowedValue>
            <allowedValue>Disconnecting</allowedValue>
            <allowedValue>Disconnected</allowedValue>
            <allowedValue>Connected</allowedValue>
        </allowedValueList>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>Uptime</name>
        <dataType>ui4</dataType>
        <defaultValue>0</defaultValue>
        <allowedValueRange>
            <minimum>0</minimum>
            <maximum></maximum>
            <step>1</step>
        </allowedValueRange>
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    <stateVariable sendEvents="no">
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        <defaultValue>0</defaultValue>
        <allowedValueRange>
            <minimum>0</minimum>
            <maximum></maximum>
            <step></step>
        </allowedValueRange>
    </stateVariable>
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        <dataType>ui4</dataType>
        <defaultValue>0</defaultValue>
        <allowedValueRange>
            <minimum>0</minimum>
            <maximum></maximum>
            <step></step>
        </allowedValueRange>
    </stateVariable>
</serviceStateTable>

```

```

<stateVariable sendEvents="no">
  <name>LastConnectionError</name>
  <dataType>string</dataType>
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    <allowedValue>ERROR_COMMAND_ABORTED</allowedValue>
    <allowedValue>ERROR_NOT_ENABLED_FOR_INTERNET</allowedValue>
    <allowedValue>ERROR_BAD_PHONE_NUMBER</allowedValue>
    <allowedValue>ERROR_USER_DISCONNECT</allowedValue>
    <allowedValue>ERROR_ISP_DISCONNECT</allowedValue>
    <allowedValue>ERROR_IDLE_DISCONNECT</allowedValue>
    <allowedValue>ERROR_FORCED_DISCONNECT</allowedValue>
    <allowedValue>ERROR_SERVER_OUT_OF_RESOURCES</allowedValue>
    <allowedValue>ERROR_RESTRICTED_LOGON_HOURS</allowedValue>
    <allowedValue>ERROR_ACCOUNT_DISABLED</allowedValue>
    <allowedValue>ERROR_ACCOUNT_EXPIRED</allowedValue>
    <allowedValue>ERROR_PASSWORD_EXPIRED</allowedValue>
    <allowedValue>ERROR_AUTHENTICATION_FAILURE</allowedValue>
    <allowedValue>ERROR_NO_DIALTONE</allowedValue>
    <allowedValue>ERROR_NO_CARRIER</allowedValue>
    <allowedValue>ERROR_NO_ANSWER</allowedValue>
    <allowedValue>ERROR_LINE_BUSY</allowedValue>
    <allowedValue>ERROR_UNSUPPORTED_BITSPERSECOND</allowedValue>
    <allowedValue>ERROR_TOO_MANY_LINE_ERRORS</allowedValue>
    <allowedValue>ERROR_IP_CONFIGURATION</allowedValue>
    <allowedValue>ERROR_UNKNOWN</allowedValue>
  </allowedValueList>
</stateVariable>
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  <name>RSIPAvailable</name>
  <dataType>boolean</dataType>
  <defaultValue>0</defaultValue>
</stateVariable>
<stateVariable sendEvents="no">
  <name>NATEnabled</name>
  <dataType>boolean</dataType>
  <defaultValue>1</defaultValue>
</stateVariable>
<stateVariable sendEvents="yes">
  <name>X_Name</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="yes">
  <name>ExternalIPAddress</name>
  <dataType>string</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>RemoteHost</name>
  <dataType>string</dataType>
</stateVariable>
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  <name>ExternalPort</name>
  <dataType>ui2</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>InternalPort</name>
  <dataType>ui2</dataType>

```

```
</stateVariable>
<stateVariable sendEvents="no">
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    <allowedValue>UDP</allowedValue>
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  <dataType>string</dataType>
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</stateVariable>
<stateVariable sendEvents="no">
  <name>PortMappingEnabled</name>
  <dataType>boolean</dataType>
</stateVariable>
<stateVariable sendEvents="no">
  <name>PortMappingLeaseDuration</name>
  <dataType>ui4</dataType>
</stateVariable>
<stateVariable sendEvents="yes">
  <name>PortMappingNumberOfEntries</name>
  <dataType>ui2</dataType>
</stateVariable>
</serviceStateTable>
</scpd>
```

## 6 Appendix B: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Windows XP operating system
- Windows Server 2003 operating system
- Windows Vista operating system
- Windows Server 2008 operating system
- Windows 7 operating system
- Windows Server 2008 R2 operating system
- Windows 8 operating system
- Windows Server 2012 operating system
- Windows 8.1 operating system
- Windows Server 2012 R2 operating system

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

[<1> Section 2.2](#): Windows XP and Windows Server 2003 set X\_PersonalFirewallEnabled to TRUE, if the Internet connection firewall is enabled on the WAN interface of the gateway device. If any other firewall is used, X\_PersonalFirewallEnabled is set to FALSE. All other versions of Windows always set X\_PersonalFirewallEnabled to FALSE.

## 7 Change Tracking

This section identifies changes that were made to the [MS-UPIGD] protocol document between the January 2013 and August 2013 releases. Changes are classified as New, Major, Minor, Editorial, or No change.

The revision class **New** means that a new document is being released.

The revision class **Major** means that the technical content in the document was significantly revised. Major changes affect protocol interoperability or implementation. Examples of major changes are:

- A document revision that incorporates changes to interoperability requirements or functionality.
- An extensive rewrite, addition, or deletion of major portions of content.
- The removal of a document from the documentation set.
- Changes made for template compliance.

The revision class **Minor** means that the meaning of the technical content was clarified. Minor changes do not affect protocol interoperability or implementation. Examples of minor changes are updates to clarify ambiguity at the sentence, paragraph, or table level.

The revision class **Editorial** means that the language and formatting in the technical content was changed. Editorial changes apply to grammatical, formatting, and style issues.

The revision class **No change** means that no new technical or language changes were introduced. The technical content of the document is identical to the last released version, but minor editorial and formatting changes, as well as updates to the header and footer information, and to the revision summary, may have been made.

Major and minor changes can be described further using the following change types:

- New content added.
- Content updated.
- Content removed.
- New product behavior note added.
- Product behavior note updated.
- Product behavior note removed.
- New protocol syntax added.
- Protocol syntax updated.
- Protocol syntax removed.
- New content added due to protocol revision.
- Content updated due to protocol revision.
- Content removed due to protocol revision.
- New protocol syntax added due to protocol revision.

- Protocol syntax updated due to protocol revision.
- Protocol syntax removed due to protocol revision.
- New content added for template compliance.
- Content updated for template compliance.
- Content removed for template compliance.
- Obsolete document removed.

Editorial changes are always classified with the change type **Editorially updated**.

Some important terms used in the change type descriptions are defined as follows:

- **Protocol syntax** refers to data elements (such as packets, structures, enumerations, and methods) as well as interfaces.
- **Protocol revision** refers to changes made to a protocol that affect the bits that are sent over the wire.

The changes made to this document are listed in the following table. For more information, please contact [protocol@microsoft.com](mailto:protocol@microsoft.com).

<b>Section</b>	<b>Tracking number (if applicable) and description</b>	<b>Major change (Y or N)</b>	<b>Change type</b>
<a href="#">6 Appendix B: Product Behavior</a>	Modified this section to include references to Windows 8.1 operating system and Windows Server 2012 R2 operating system.	Y	Content updated.

## 8 Index

### A

[Applicability](#) 5

### C

[Change tracking](#) 29

[Common data types and fields](#) 6

### D

[Data types and fields - common](#) 6

### E

Examples

[OSInfo](#) 9

[WANCommonInterfaceConfig](#) 9

Extensions

[WANCommonInterfaceConfig](#) 7

[WANIPConnection](#) 8

[WANPPPConnection](#) 8

### F

[Field index - security](#) 10

[Fields - vendor-extensible](#) 5

Full XML schema

[overview](#) 11

[WAN Common Interface Config](#) 11

[WAN IP Connection](#) 14

[WAN PPP Connection](#) 20

### G

[Glossary](#) 4

### I

[Implementer - security considerations](#) 10

[Index of security fields](#) 10

[Informative references](#) 5

[Introduction](#) 4

### L

[Localization](#) 5

### N

[Normative references](#) 4

### O

[OSInfo example](#) 9

[OSInfo service](#) 6

[Overview \(synopsis\)](#) 5

### P

[Product behavior](#) 28

### R

References

[informative](#) 5

[normative](#) 4

[Relationship to protocols and other structures](#) 5

### S

Security

[field index](#) 10

[implementer considerations](#) 10

Services

[OSInfo](#) 6

[WANCommonInterfaceConfig](#) 7

[WANIPConnection](#) 8

[WANPPPConnection](#) 8

Structures

[OSInfo service](#) 6

[overview](#) 6

[WANCommonInterfaceConfig service](#) 7

[WANIPConnection service](#) 8

[WANPPPConnection service](#) 8

### T

[Tracking changes](#) 29

### V

[Vendor-extensible fields](#) 5

[Versioning](#) 5

### W

[WAN Common Interface Config schema](#) 11

[WAN IP Connection schema](#) 14

[WAN PPP Connection schema](#) 20

[WANCommonInterfaceConfig example](#) 9

[WANCommonInterfaceConfig service](#) 7

[WANIPConnection service](#) 8

[WANPPPConnection service](#) 8

### X

XML schema

[overview](#) 11

[WAN Common Interface Config](#) 11

[WAN IP Connection](#) 14

[WAN PPP Connection](#) 20