

## [MS-TSGU]: Terminal Services Gateway Server Protocol

This topic lists the Errata found in [MS-TSGU] since it was last published. Since this topic is updated frequently, we recommend that you subscribe to these RSS or Atom feeds to receive update notifications.



Errata are subject to the same terms as the Open Specifications documentation referenced.

Errata below are for Protocol Document Version [V36.0 – 2016/07/14](#).

Errata Published*	Description
2016/09/12	<p>In several sections, updated the msgBytes range in the TSG_PACKET_STRING_MESSAGE structure.</p> <p>In Section 2.2.9.2.1.9.1.1, TSG_PACKET_STRING_MESSAGE, changed from:</p> <p>The TSG_PACKET_STRING_MESSAGE structure contains either the Consent Signing Message or the Administrative Message that is being sent from the RDG server to the client.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory;     long isConsentMandatory;     [range(0,n)] unsigned long msgBytes;     ... }</pre> <p>Changed to:</p> <p>The TSG_PACKET_STRING_MESSAGE structure contains either the Consent Signing Message or the Administrative Message that is being sent from the RDG server to the client.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory;     long isConsentMandatory;     [range(0,65536)] unsigned long msgBytes;     ... }</pre> <p>In Section 4.1.1, Normal Scenario, changed from:</p> <p>...</p> <p>Where the servicemessage is set as follows.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory = 1;     long isConsentMandatory = 1;     [range(0, 12288)] unsigned long msgBytes = 4;     ... }</pre> <p>Changed to:</p>

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	<p>...</p> <p>Where the servicemessage is set as follows.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory = 1;     long isConsentMandatory = 1;     [range(0, 65536)] unsigned long msgBytes = 4; }</pre> <p>...</p> <p>In Section 4.1.2, Pluggable Authentication Scenario with Consent Message Returned, changed from:</p> <p>...</p> <p>Where the consentMessage is set as follows.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory = 1;     long isConsentMandatory = 1;     [range(0, 12288)] unsigned long msgBytes = 7; }</pre> <p>...</p> <p>Changed to:</p> <p>...</p> <p>Where the consentMessage is set as follows.</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory = 1;     long isConsentMandatory = 1;     [range(0, 65536)] unsigned long msgBytes = 7; }</pre> <p>...</p> <p>In Section 6, Appendix A: Full IDL, changed from:</p> <p>...</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory;     long isConsentMandatory;     [range(0,12288)] unsigned long msgBytes; }</pre> <p>...</p> <p>Changed to:</p> <p>...</p> <pre>typedef struct _TSG_PACKET_STRING_MESSAGE {     long isDisplayMandatory;     long isConsentMandatory; }</pre>

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	[range(0,65536)] unsigned long msgBytes; ...

\*Date format: YYYY/MM/DD