[MS-RPRN]: Print System Remote Protocol

Errata below are for Protocol Document Version V36.0 – 2021/10/06.

Errata Published*	Description
2022/02/08	In section 1.1, Glossary, added a definition for RPC binding string binding: Changed from: remote procedure call (RPC): A communication protocol used primarily between client and server. The term has three definitions that are often used interchangeably: a runtime environment providing for communication facilities between computers (the RPC runtime); a set of request-and-response message exchanges between computers (the RPC exchange); and the single message from an RPC exchange (the RPC message). For more information, see [C706]. RPC context handle: A representation of state maintained between a remote procedure call (RPC) client and server. The state is maintained on the server on behalf of the client. An RPC context handle is created by the server and given to the client. The client passes the RPC context handle back to the server in method calls to assist in identifying the state. For more information, see [C706]. Changed to: remote procedure call (RPC): A communication protocol used primarily between client and server. The term has three definitions that are often used interchangeably: a runtime environment providing for communication facilities between computers (the RPC runtime); a set of request-and-response message exchanges between computers (the RPC exchange); and the single message from an RPC exchange (the RPC message). For more information, see [C706]. rpc_binding_from_string_binding: A method that returns an RPC context handle binding handle from a string representation of a binding handle. For more information, see [C706] section "String Bindings". RPC context handle: A representation of state maintained between a remote procedure call (RPC) client and server. The state is maintained on the server on behalf of the client. An RPC context handle is created by the server and given to the client. The client passes the RPC context handle back to the server in method calls to assist in identifying the state. For more information, see [C706]. In section 3.1.3, Initialization, used the new definition to clarify the method the server must implement. Changed from: ● Handles that are bound to a single call to the client, for name-based methods taking a STRING_HANDLE. A STRING_HANDLE_BIND method MUST be implemented by the server.

Errata Published*	Description
	Changed to:
	● Handles that are bound to a single call to the client, for name-based methods taking a STRING_HANDLE. An rpc_binding_from_string_binding method MUST be implemented by the server.
	In section 3.2.3, Initialization, used the new definition to clarify the method the client must implement:
	Changed from:
	● Use handles bound to a single call to the server for name-based methods taking a STRING_HANDLE. A STRING_HANDLE_BIND method MUST be implemented by the client.
	Changed to:
	● Use handles bound to a single call to the server for name-based methods taking a STRING_HANDLE. An rpc_binding_from_string_binding method MUST be implemented by the client.

*Date format: YYYY/MM/DD