## [MS-CMRP]: Failover Cluster: Management API (ClusAPI) Protocol

This topic lists the Errata found in the MS-CMRP document since it was last published. Since this topic is updated frequently, we recommend that you subscribe to these RSS or Atom feeds to receive update notifications. Errata are subject to the same terms as the Open Specifications documentation referenced. <mark>₪</mark>RSS ∭Atom

Errata below are for Protocol Document Version  $\sqrt{37.0 - 2020/03/04}$ .

Errata Published *	Description				
2020/07/20	7/20 In Section 3.1.4.2.129, ApiOnlineGroupEx (Opnum 130), revised processing rules.				
	Changed from:				
	• If the CLUSAPI_GROUP_ONLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOnlineFlags parameter, the server MUST ignore the locked mode value of the group designated by the hGroup parameter.				
	• For each resource contained in the group designated by the hGroup parameter that is not in the ClusterResourceOnline state (section 3.1.4.2.13), the server MUST provide the buffer specified by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource opline				
	The server MU specified in se	ST accept an ApiOnlineGroupEx r ction 3.1.1.	equest only if it	is in the read/write state, as	
	The server MU (section 3.1.4)	ST require that the access level a ).	ssociated with	the hGroup parameter is "All"	
	<pre>error status t ApiOnlineGroupEx(    [in] HGROUP_RPC hGroup,    [in] DWORD dwOnlineFlags,    [in, size is(cbInBufferSize)] BYTE* lpInBuffer,    [in] DWORD cbInBufferSize,    [out] error status t *rpc status );</pre>				
	hGroup: An HGROUP_RPC context handle that was obtained in a previous call to ApiOpenGroup (section 3.1.4.2.42), ApiOpenGroupEx (section 3.1.4.2.118), or ApiCreateGroup (section 3.1.4.2.43).				
	dwOnlineFlags: Either CLUSAPI_GROUP_ONLINE_IGNORE_RESOURCE_STATUS (0x00000001), if the client needs the server to ignore the locked mode for the group specified by the hGroup parameter (section 3.1.1.1.4), or zero.				
lpInBuffer: A pointer to a buffer that the server will provide to implementation-specific that control the resource operations for each resource in the group. The client SHOULD parameter to a PROPERTY_LIST (section 2.2.3.10). For each value in this list, the clien set the property name to the name of the resource type of one of the resources in the The client MAY provide a buffer that does not have a property value corresponding to e resource type in the group, and the client MAY provide a buffer that has multiple proper values for the same resource type. Except for the following property values, the server treat all property values provided by the client identically.				implementation-specific objects roup. The client SHOULD set this alue in this list, the client SHOULD of the resources in the group. value corresponding to each that has multiple property perty values, the server MUST	
	Property Name	CLUSTER_PROPERTY_FORMAT	Value	Description	
	Virtual Machine	CLUSPROP_FORMAT_DWORD	0x00000004	Reserved for local use.	

Errata Published *	Description				
				cbInBufferSize: The size in bytes of the buffer pointed to by the lpInBuffer parameter.	
	rpc_status: A 32-bit integer used to indicate success or failure. The RPC runtime MUST indicate, by writing to this parameter, whether it succeeded in executing this method on the server. The encoding of the value passed in this parameter MUST conform to encoding for comm_status and fault_status, as specified in Appendix E of [C706]. Return Values: This method MUST return the same error codes as specified for ApiOnlineGroup (section 3.1.4.2.50).				
	Changed to: • If the CLUSAPI_GROUP_ONLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOnlineFlags parameter, the server MUST ignore the locked mode value of the group designated by the hGroup parameter. • If the CLUSAPI_GROUP_ONLINE_SYNCHRONOUS flag is set in the dwOnlineFlags parameter, the server MUST perform the operation synchronously to bring the group designated by the				
	<ul> <li>If the CLUSA parameter, the designated by</li> </ul>	NPI_GROUP_ONLINE_BEST_POSS e server MUST determine the best the hGroup parameter.	BLE_NODE fla possible node	ag is set in the dwOnlineFlags e that will host the group	
	• If the CLUSAPI_GROUP_ONLINE_IGNORE_AFFINITY_RULE flag is set in the dwOnlineFlags parameter, the server MUST ignore the affinity rule of the group designated by the hGroup parameter.				
	• For each resource contained in the group designated by the hGroup parameter that is not in the ClusterResourceOnline state (section 3.1.4.2.13), the server MUST provide the buffer specified by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource online.				
	The server MUST accept an ApiOnlineGroupEx request only if it is in the read/write state, as specified in section 3.1.1. The server MUST require that the access level associated with the hGroup parameter is "All"				
	<pre>error_status_t ApiOnlineGroupEx(     [in] HGROUP_RPC hGroup,     [in] DWORD dwOnlineFlags,     [in, size is(cbInBufferSize)] BYTE* lpInBuffer,     [in] DWORD cbInBufferSize,     [out] error_status_t *rpc_status );</pre>				
	hGroup: An HGROUP_RPC context handle that was obtained in a previous call to ApiOpenGroup (section 3.1.4.2.42), ApiOpenGroupEx (section 3.1.4.2.118), or ApiCreateGroup (section 3.1.4.2.43).				
	dwOnlineFlags	: A bitwise-OR of zero or more of	the following	flags.	
	Value		[	Description	
	0x0000000 CLUSAPI_G US	1 ROUP_ONLINE_IGNORE_RESOUR	CE_STAT	The server MUST ignore the ocked mode of the group as specified in section 3.1.1.1.4.	
	0x0000000 CLUSAPI_G	2 ROUP_ONLINE_SYNCHRONOUS	۲ c t	The server MUST perform the operation synchronously to bring the group online.<114>	

Errata Published *	Description						
		0x00000004The server MUST determine the best possible node that will host the group when it is brought online.<115>			e server MUST determine the est possible node that will host e group when it is brought lline.<115>		
		0x0000000 CLUSAPI_G	8 ROUP_ONLINE_IGN	ORE_AFFINITY_RULE The server MUST ignore the affinity rule of the group.<116 IpInBuffer: A pointer to a buffe that the server will provide to implementation-specific object that control the resource operations for each resource in the group. The client SHOULD this parameter to a PROPERTY_LIST (section 2.2.3 ). For each value in this list, th client SHOULD set the propert name to the name of the resources in the group. The client MAY provide a buffer that does not have a property value corresponding each resource type in the groud and the client MAY provide a buffer that has multiple propert values for the same resource type. Except for the following property values, the server MU treat all property values provide by the client identically.		the server MUST ignore the finity rule of the group.<116> InBuffer: A pointer to a buffer at the server will provide to uplementation-specific objects at control the resource overations for each resource in e group. The client SHOULD set is parameter to a COPERTY_LIST (section 2.2.3.10 For each value in this list, the ent SHOULD set the property ume to the name of the resource pe of one of the resources in e group. The client MAY provide buffer that does not have a operty value corresponding to ch resource type in the group, d the client MAY provide a affer that has multiple property lues for the same resource pe. Except for the following operty values, the server MUST eat all property values provided the client identically.	
			CLUSTER_PROPER	TY_FORMAT	Value		Description
		Virtual Machine	CLUSPROP_FORMA	T_DWORD	0x000000	04	Reserved for local use. cbInBufferSize: The size in bytes of the buffer pointed to by the lpInBuffer parameter.
	rpc_status: A 32-bit integer used to indicate success or failure. The RPC runtime MUST indicate by writing to this parameter, whether it succeeded in executing this method on the server. The encoding of the value passed in this parameter MUST conform to encoding for comm_status ar fault_status, as specified in Appendix E of [C706]. Return Values: This method MUST return the same error codes as specified for ApiOnlineGroup (section 3.1.4.2.50), in addition to the following return value.				The RPC runtime MUST indicate, this method on the server. The to encoding for comm_status and as specified for g return value.		
		Return valu	ie/code	Description			
	0x00000057     The dwOnlineFlags parameter is not one of the specified values.			eter is not one of the specified			
	Iı a	n Section 3.1 dditional valu	.4.2.131, ApiMoveGr ie to the dwMoveFlag	oupEx (Opnu gs field.	ım 132), rev	visec	d processing rules, adding
	Changed from:						

Errata Published *	Description				
	• If the CLUSAPI_GROUP_MOVE_HIGH_PRIORITY_START flag is set in the dwMoveFlags parameter, then on the destination node when bringing the group to its persistent state, the server SHOULD bring this group to its persistent state as soon as possible, regardless of other implementation-specific policies that govern the ordering and/or prioritization of bringing groups to their persistent states.				
	• For each resource contained in the group designated by hGroup that is in the state ClusterResourceOnline (section 3.1.4.2.13), the server MUST provide the buffer designated by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource offline on the current node and when bringing the resource online on the destination node. How the server provides this buffer is implementation- specific.				
	&				
		When bringing the group to its persistent state on the destination node, the server SHOULD bring this group to its persistent state as soon as possible without regard to implementation-specific policies that govern the ordering and/or prioritization of bringing groups to their			
	0x0000008	persistent states.			
	CLUSAPI_GROUP_MOVE_HIGH_PRIORITY_START				
	<ul> <li>Changed to:</li> <li>If the CLUSAPI_GROUP_MOVE_HIGH_PRIORITY_START flag is set in the dwMoveFlags parameter, then on the destination node when bringing the group to its persistent state, the server SHOULD bring this group to its persistent state as soon as possible, regardless of other implementation-specific policies that govern the ordering and/or prioritization of bringing group to their persistent states.</li> <li>If the CLUSAPI_GROUP_MOVE_FAILBACK flag is set in the dwMoveFlags parameter, and if move group operation fails, the server MUST perform failback operation.</li> <li>If the CLUSAPI_GROUP_MOVE_IGNORE_AFFINITY_RULE flag is set in the dwMoveFlags parameter, the server MUST ignore the affinity rule of the group designated by the hGroup parameter.</li> <li>For each resource contained in the group designated by hGroup that is in the state ClusterResourceOnline (section 3.1.4.2.13), the server MUST provide the buffer designated by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource offline on the current node and when bringing the resource offline on the current node and when bringing the resource offline on the current node and when bringing the resource operation specific.</li> </ul>				
	0x00000008 CLUSAPI_GROUP_MOVE_HIGH_PRIORITY_START	When bringing the group to its persistent state on the destination node, the server SHOULD bring this group to its persistent state as soon as possible without regard to implementation-specific policies that govern the ordering and/or prioritization of bringing groups to their persistent states.			
	CLUSAPI_GROUP_MOVE_FAILBACK 0x00000010	If move group operation fails, the server MUST perform failback operation.			

Errata Published *	D	escription				
		CLUSAPI_GROUP_MOVE_IGNORE_AFFINITY_RULE The server MU 0x00000020 The server MU operation.<11	ST ig ormir 9>	nore the affinity ng move group		
	Ir d	n Section 3.1.4.2.135, ApiOfflineResourceEx (Opnum 136), revised pr wOfflineFlags field values and a new return value.	ocess	sing rules, adding		
	Changed from: • If the CLUSAPI_RESOURCE_OFFLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOfflineFlags parameter, the server MUST ignore the locked mode value of the resource designated by the hResource parameter as well as the locked mode value of any of its dependent resources as specified in section 3.1.1.1.2					
	<ul> <li>If the resource designated by the hResource parameter is in the ClusterResourceOnline state (section 3.1.4.2.13), then the server MUST provide the buffer designated by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource offline. The server MUST also provide this buffer to the server implementation-specific objects for any of the designated resource's dependent resources that are also in the ClusterResourceOnline state. How the server provides this buffer is implementation-specific</li> </ul>					
	<ul> <li>&amp;</li> <li>dwOfflineFlags: The value CLUSAPI_RESOURCE_OFFLINE_IGNORE_RESOURCE_STATUS (0x0000001), if the client needs the server to ignore the resource locked mode as described in 3.1.1.1.1, or zero.</li> <li>&amp;</li> <li>Return Values: This method MUST return the same error codes returned by the ApiOfflineResource (section 3.1.4.2.19) method.</li> <li>Changed to:         <ul> <li>If the CLUSAPI_RESOURCE_OFFLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOfflineFlags parameter, the server MUST ignore the locked mode value of the resource designated by the hResource parameter as well as the locked mode value of any of its dependent resources as specified in section 3.1.1.1.2.</li> <li>If the CLUSAPI_RESOURCE_OFFLINE_FORCE_WITH_TERMINATION flag is set in the dwOfflineFlags parameter, the server MUST shut down the resource designated by the hResource parameter.</li> <li>If the CLUSAPI_RESOURCE_OFFLINE_DO_NOT_UPDATE_PERSISTENT_STATE flag is set in the dwOfflineFlags parameter, the server MUST not update the persistent state of the resource designated by the hResource parameter when it is brought offline.</li> <li>If the resource designated by the hResource parameter is in the ClusterResourceOnline state (section 3.1.4.2.13), then the server MUST provide the buffer designated by the IpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource offline. The server MUST also provide this buffer to the server implementation-specific objects for any of the designated resource's dependent resources that are also in the ClusterResourceOnline state. How the server provides this buffer is implementation-specific.</li> </ul> </li> </ul>					
	ď	wOfflineFlags: A bitwise-OR of zero or more of the following flags.				
		Value		Description		
		0x00000001 CLUSAPI_RESOURCE_OFFLINE_IGNORE_RESOURCE_STATUS		The server MUST ignore the locked mode value of the resource as well		

Errata Published *	D	Description		
				as the locked mode value of any of its dependent resources as specified in section 3.1.1.1.2.
		0x00000002 CLUSAPI_RESOURCE_OFFLINE_	The server MUST shut down the resource.	
		0x00000004 CLUSAPI_RESOURCE_OFFLINE_	The server MUST not update the persistent state of the resource when it is brought offline.<125> &	
	R A	eturn Values: This method MUST piOfflineResource (section 3.1.4.2	return the same error codes returned by 2.19) method, in addition to the following	the return value.
		Return value/code	Description	
		0x00000057 ERROR_INVALID_PARAMETER	The dwOfflineFlags parameter is not on values.	e of the specified
	In Section 7, Appendix B: Product Behavior, added version exceptions.			
		112> Section 3.1.4.2.128: Windonis method and fail calls with RPC 113> Section 3.1.4.2.129: Windonis method and fail calls with RPC 114> Section 3.1.4.2.130: Windonis method and fail calls with RPC 115> Section 3.1.4.2.131: Windonis method and fail calls with RPC 116> Section 3.1.4.2.131: Windonis method and fail calls with RPC 116> Section 3.1.4.2.132: Windonis method and fail calls with RPC 117> Section 3.1.4.2.132: Windonis method and fail calls with RPC 117> Section 3.1.4.2.133: Windonis method and fail calls with RPC 118> Section 3.1.4.2.134: Windonis method and fail calls with RPC 118> Section 3.1.4.2.134: Windonis method and fail calls with RPC 119> Section 3.1.4.2.134: Windonis method and fail calls with RPC 119> Section 3.1.4.2.135: Windonis method and fail calls with RPC	bws Server 2008 and Windows Server 200 _S_PROCNUM_OUT_OF_RANGE (0x0000) bws Server 2008 and Windows Server 200 _S_PROCNUM_OUT_OF_RANGE (0x0000) _S_PROCNUM_OUT_OF_RANGE (0x0000) _S_PROCNUM_OUT_S_PROCNUM_OUT_OF_RANGE (0x0000)	08 R2 do not support 06D1). 08 R2 do not support 06D1). systems do not 08 R2 do not support 06D1).
	< tł	121> Section 3.1.4.2.137: Windonis method and fail calls with RPC	ows Server 2008 and Windows Server 200 _S_PROCNUM_OUT_OF_RANGE (0x0000	08 R2 do not support 06D1).
	С	hanged to:		

Errata Published *	Description
	<112> Section 3.1.4.2.128: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x00006D1).
	<113> Section 3.1.4.2.129: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x00006D1).
	<114> Section 3.1.4.2.129: Windows Server 2012 R2 operating system and earlier operating systems do not support this value.
	<115> Section 3.1.4.2.129: Windows Server 2012 R2 and earlier operating systems do not support this value.
	<116> Section 3.1.4.2.129: Windows Server v1909 and earlier operating systems do not support this value.
	<117> Section 3.1.4.2.130: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
	<118> Section 3.1.4.2.131: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
	<119> Section 3.1.4.2.131: Windows Server v1909 and earlier operating systems do not support this value.
	<120> Section 3.1.4.2.132: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
	<121> Section 3.1.4.2.133: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
	<122> Section 3.1.4.2.134: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
	<123> Section 3.1.4.2.134: Windows Server v1909 and earlier operating systems do not support this value.
	<124> Section 3.1.4.2.135: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x00006D1).
	<125> Section 3.1.4.2.135: Windows Server 2016 and earlier operating systems do not support this value.
	<126> Section 3.1.4.2.137: Windows Server 2008 and Windows Server 2008 R2 do not support this method and fail calls with RPC_S_PROCNUM_OUT_OF_RANGE (0x000006D1).
2020/06/22	In Section 3.1.4.2.134, ApiOnlineResourceEx (Opnum 135), added processing rules, revised dwOnlineFlags field adding a value table, and added a return table to the Return Values field.
	Changed from:
	The server MUST handle this method in the same manner as ApiOnlineResource (section 3.1.4.2.18) except as follows:
	• If the CLUSAPI_RESOURCE_ONLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOnlineFlags parameter, the server MUST ignore the locked mode value of the resource designated by the hResource parameter as well as the locked mode value of any of its provider resources as specified in section 3.1.1.1.2.
	• If the resource designated by hResource is not already in the ClusterResourceOnline state (section 3.1.4.2.13), the server MUST provide the buffer designated by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource online and MUST provide this buffer to the server implementation-specific objects for any of the designated resource's provider resources that are not already in the ClusterResourceOnline state. How the server provides this buffer is implementation-specific.
	The server accepts an ApiOnlineResourceEx request only if it is in the read/write state, as specified in section 3.1.1.
	Changed to: The server MUST handle this method in the same manner as ApiOnlineResource (section 3.1.4.2.18) except as follows:

Errata Published *	Description				
	• If the CLUSAPI_RESOURCE_ONLINE_IGNORE_RESOURCE_STATUS flag is set in the dwOnlineFlags parameter, the server MUST ignore the locked mode value of the resource designated by the hResource parameter as well as the locked mode value of any of its provider resources as specified in section 3.1.1.1.2.				
	• If the CLUSAPI_RESOURCE_ONLINE_DO_NOT_UPDATE_PERSISTENT_STATE flag is set in the dwOnlineFlags parameter, the server MUST not update the persistent state of the resource designated by the hResource parameter.				
	• If the CLUSAPI_RESOURCE_ONLINE_NECESSARY_FOR_QUORUM flag is set in the dwOnlineFlags parameter, the server MUST bring the resource designated by the hResource parameter to online to maintain a quorum.				
	• If the CLUSAPI_RESOURCE_ONLINE_BEST_POSSIBLE_NODE flag is set in parameter, the server MUST determine the best possible node that will host designated by the hResource parameter.	n the dwOnlineFlags It the resource			
	• If the CLUSAPI_RESOURCE_ONLINE_IGNORE_AFFINITY_RULE flag is set parameter, the server MUST ignore the affinity rule of the resource designar parameter.	in the dwOnlineFlags ated by the hResource			
	• If the resource designated by hResource is not already in the ClusterResourceOnline state (section 3.1.4.2.13), the server MUST provide the buffer designated by the lpInBuffer parameter to the server implementation-specific object that controls the resource operation while bringing the resource online and MUST provide this buffer to the server implementation-specific objects for any of the designated resource's provider resources that are not already in the ClusterResourceOnline state. How the server provides this buffer is implementation encoding.				
	The server accepts an ApiOnlineResourceEx request only if it is in the read/write state, as specified in section 3.1.1.				
	In this same section:				
	Changed from: dwOnlineFlags: The value CLUSAPI_RESOURCE_ONLINE_IGNORE_RESOURCE_STATUS, if the client needs the server to ignore the Resource locked mode as described in 3.1.1.1.1, or zero.				
	Changed to: dwOnlineFlags: A bitwise-OR of zero or more of the following flags.				
	Value Description				
	0x0000001 CLUSAPI_RESOURCE_ONLINE_IGNORE_RESOURCE_STATUS	The server MUST ignore the resource locked mode as specified in section 3.1.1.1.1.			
	0x00000002 CLUSAPI_RESOURCE_ONLINE_DO_NOT_UPDATE_PERSISTENT_STATE	The server MUST not update the persistent state of the resource.			
	0x00000004 CLUSAPI_RESOURCE_ONLINE_NECESSARY_FOR_QUORUM	The server MUST bring the resource to online to maintain a quorum.			
	0x0000008 CLUSAPI_RESOURCE_ONLINE_BEST_POSSIBLE_NODE	The server MUST determine the best possible node that			

scription		
		will host the resource.
0x00000020 CLUSAPI_RESOURCE_ONLINE_	IGNORE_AFFINITY_RULE	The server MUST ignore the affinity rule of the resource.<119>
his same section:		
anged from: urn Values: This method MUST OnlineResource (section 3.1.4. anged to	return the same error codes as returned 2.18) method.	l by the
urn Values: This method MUST OnlineResource (section 3.1.4.	return the same error codes as returned 2.18) method, except for the following ac	by the Iditional return value.
Return value/code	Description	
0x00000057 ERROR_INVALID_PARAMETER	LID_PARAMETER The dwOnlineFlags parameter is not one of the specific values.	
Section 3.1.4.2.143, ApiGetNot ROR_INVLAID_FUNCTION value anged from: urn Values: This method MUST	ifyAsync (Opnum 147), revised the value e. <sup>-</sup> return one of the following values.	description for the
Return value/code	Description	
Dx00000000 ERROR_SUCCESS	The method completed successfully.	
0x00000006 ERROR_INVALID_HANDLE	The data that is pointed to by the hNotify not represent a valid HNOTIFY_RPC cont	y parameter does text handle.
0x00000103 ERROR_NO_MORE_ITEMS	The notification port represented by the has been closed.	hNotify parameter
0x00000001 ERROR_INVALID_FUNCTION	Either the ApiUnblockedGetNotificationCall (section method or the ApiCloseNotify (section 3 has been called in another thread. The o terminate the notification thread.	3.1.4.2.107) .1.4.2.57) method lient SHOULD
ERR 0x00 ERR ange	OR_NO_MORE_ITEMS	OR_NO_MORE_ITEMS       has been closed.         D000001       Either the         OR_INVALID_FUNCTION       Either the ApiUnblockedGetNotificationCall (section 3 has been called in another thread. The other thread. The other thread is been called in another thread.         ed to:       Values: This method MUST return one of the following values.

	Return value/code	Description			
	0x00000000 ERROR_SUCCESS	The method completed successfully.			
	0x00000006 ERROR_INVALID_HANDLE	The data that is pointed to by the hNotify parameter does not represent a valid HNOTIFY_RPC context handle.			
	0x0000103 ERROR_NO_MORE_ITEMS	The notification port represented by the hNotify parameter has been closed.			
	0x00000001 ERROR_INVALID_FUNCTION	Either the ApiUnblockGetNotifyCall (section 3.1.4.2.107) method or the ApiCloseNotify (section 3.1.4.2.57) method has been called in another thread. The client SHOULD terminate the notification thread.			
I 4	n Section 3.1.4.2.163, ApiCreate ApiCreateNetInterfaceEnums to A	eNetInterfaceEnum (Opnum 181), revised ApiCreateNetInterfaceEnum.			
	<pre>error status t ApiCreateNetInterfaceEnums {   [ in ] HCLUSTER RPC hCluster,   [ in, string ] LPCWSTR lpszNodeName,   [ in, string ] LPCWSTR lpszNetworkName,   [ out ] PENUM LIST *ReturnEnum,   [ out ] error status t *rpc status };</pre>				
C	Changed to:				
	<pre>error_status_t ApiCreateNetInterfaceEnum {    [ in ] HCLUSTER_RPC hCluster,    [ in, string ] LPCWSTR lpszNodeName,    [ in, string ] LPCWSTR lpszNetworkName,    [ out ] PENUM LIST *ReturnEnum,    [ out ] error status t *rpc status };</pre>				
I Ł	In Section 3.1.4.3.1.63, CLUSCTL_RESOURCE_NETNAME_SET_PWD_INFOEX, added space between CLUS_NETNAME_PWD_INFOEX and structure.				
C I N	Changed from: If nInBufferSize is less than the size of CLUS_NETNAME_PWD_INFOEXstructure, the server MUST fail the request with ERROR_INVALID_PARAMETER.				
I Ç	If the length of the new password in Password field in CLUS_NETNAME_PWD_INFOEXstructure is greater than 127, the server MUST fail the request with ERROR_PASSWORD_RESTRICTION.				
C	Changed to:				

Errata Published *	Description				
	If nInBufferSize is less than the size of CLUS_NETNAME_PWD_INFOEX structure, the server MUST fail the request with ERROR_INVALID_PARAMETER.				
	If the length of the new password in Password field in CLUS_NETNAME_PWD_INFOEX structure is greater than 127, the server MUST fail the request with ERROR_PASSWORD_RESTRICTION.				
	In Section 3.1.4.3.7.19, CLUSCTL_CLUSTER_CLEAR_UPGRADE_IN_PROGRESS, revised CLUSCTL_CLUSTER_CLEAR UPGRADE_IN_PROGRESS to CLUSCTL_CLUSTER_CLEAR_UPGRADE_IN_PROGRESS.				
	Changed from:				
	The CLUSCTL_CLUSTER_CLEAR UPGRADE_IN_PROGRESS control code SHOULD<206> be used to indicate that the current upgrade to the cluster operational version is no longer in progress.				
	Changed to:				
	The CLUSCTL_CLUSTER_CLEAR_UPGRADE_IN_PROGRESS control code SHOULD<207> be used to indicate that the current upgrade to the cluster operational version is no longer in progress.				
	In Section 3.1.4.3.7.22, CLUSCTL_CLUSTER_SET_DNS_DOMAIN, revised CLUSTER_SET_DNS_DOMAIN to CLUSCTL_CLUSTER_SET_DNS_DOMAIN.				
	Changed from:				
	The server MUST accept a CLUSCTL_CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read/write state, as specified in section 3.1.1. The server MUST not accept a CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read only state.				
	Changed to:				
	The server MUST accept a CLUSCTL_CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read/write state, as specified in section 3.1.1. The server MUST not accept a CLUSCTL_CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read only state.				
	In Section 3.2.4.4, ClusterNodes, Cluster Networks, and Cluster Network Interfaces, revised ApiCreaeNetInterfaceEnumEx to ApiCreateNetInterfaceEnum.				
	Changed from:				
	• Enumerate the cluster network interfaces associated with this cluster network: ApiCreateNetworkEnum (section 3.1.4.1.85 for protocol version 2 or 3.1.4.2.85 for protocol version 3), or ApiCreateNetInterfaceEnumEx (section 3.1.4.2.163) for protocol version 3.				
	Changed to:				
	• Enumerate the cluster network interfaces associated with this cluster network: ApiCreateNetworkEnum (section 3.1.4.1.85 for protocol version 2 or 3.1.4.2.85 for protocol version 3), or ApiCreateNetInterfaceEnum (section 3.1.4.2.163) for protocol version 3.				
2020/06/08	In Section 3.1.4.2.143, ApiGetNotifyAsync (Opnum 147), in the table for Return Values, changed from:				

Errata Published *	Description		
	0x00000001 ERROR_INVALID_FUNCTION	Either the ApiUnblockedGetNotificationCall (section 3.1.4.2.107) method or the ApiCloseNotify (section 3.1.4.2.57) method has been called in another thread. The client SHOULD terminate the notification thread.	
	Changed to:		
	0x00000001 ERROR_INVALID_FUNCTION	Either the ApiUnblockGetNotifyCall (section 3.1.4.2.107) method or the ApiCloseNotify (section 3.1.4.2.57) method has been called in another thread. The client SHOULD terminate the notification thread.	
	In Section 3.1.4.3.7.22, CLUSCTL_CLUSTER_SET_DNS_DOMAIN, changed from: The server MUST accept a CLUSCTL_CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read/write state, as specified in section 3.1.1. The server MUST not accept a CLUSTER_SET_DNS_DOMAIN cluster control code request if its protocol server state is in the read only state. Changed to: The server MUST accept a CLUSCTL_CLUSTER_SET_DNS_DOMAIN cluster control code request		
	if its protocol server state is in the read/write sta MUST not accept a CLUSCTL_CLUSTER_SET_DNS protocol server state is in the read only state.	te, as specified in section 3.1.1. The server 5_DOMAIN cluster control code request if its	